



Lesson 1 – Drawing and Creating

Aims

- To get started with 2Create a Story's My Simple Story level.
- To be aware of the differences between traditional books and e-books.
- To become familiar with the drawing tools.
- To become familiar with the Text tool.
- To save the page they have created.

Success criteria

- Pupils know the difference between a traditional book and an e-book.
- Pupils can use the different drawing tools to create a picture on the page.
- Pupils can add text to a page and change the colour, font and size of the text.

Resources

- 2Create a Story – available in the Tools section on Purple Mash.
- Some examples of actual paper books with sound buttons or buttons that read the story would be useful but not essential.
- 2Create example to be used on the whiteboard – [The Pirate Cat](#). This can be found on the [unit main page](#). To preview, right-click on the link and 'open in new tab' so you don't navigate away from these plans.

Activities

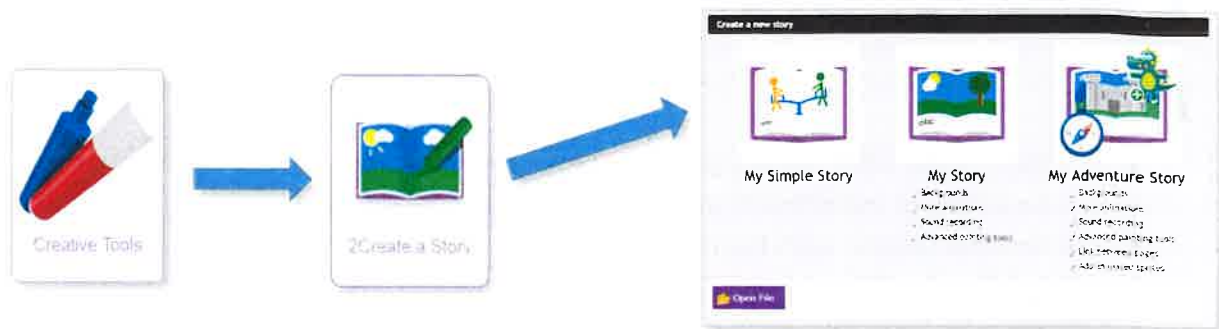
1. Start by talking to the pupils about how books can be read on the computer as well as the traditional books we usually pick up in the classroom and read. If you have examples of books with sound, show these to the pupils and discuss how they differ from traditional books.
2. Ask the pupils if any of them have ever seen a book that they can read on the computer or on a tablet. Tell the pupils that these books are often called 'electronic books' or 'e-books'.
3. On the whiteboard, show the pupils the 2Create a Story example book, [The Pirate Cat](#). Press the 'play' button to play the story and use the arrows to move to the next page.
4. Talk to the pupils about the differences between an e-book and a traditional book.
5. Think about how the animation can make the story more interesting and how the sound effects can help the story to come to life.
6. Talk about all the things we like about e-books and all the things we like about traditional books.
7. Talk to the pupils about making their own e-book like [The Pirate Cat](#).

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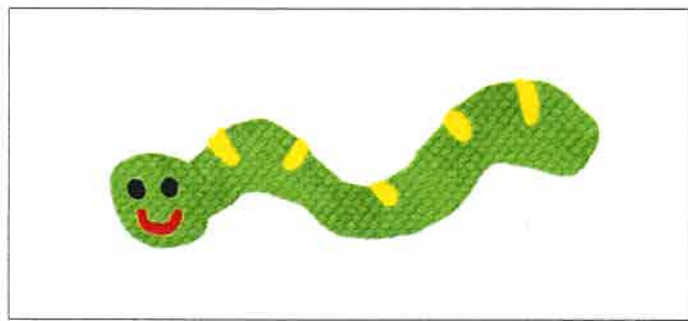
8. Open 2Create a Story and go to the My Simple Story level.



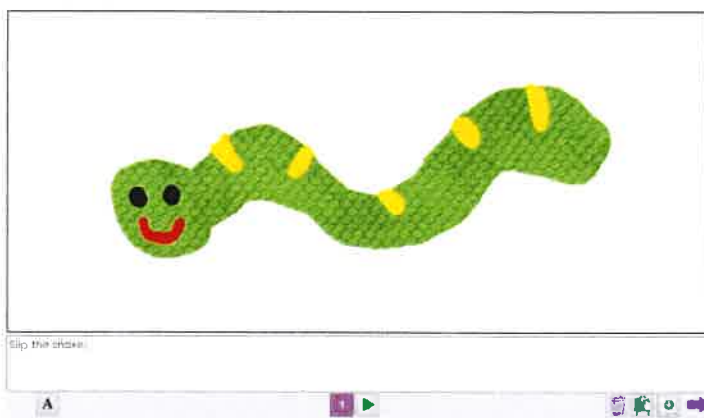
9. Tell the pupils that they are going to create some pictures to make their own e-book.
10. Let the pupils choose their own character and use the paint tools to draw the character. Draw their attention to the undo and redo buttons so they don't spend time erasing their images when they make a slip of the hand:



11. Draw their attention to the different-textured pens.



12. Show the pupils how to add text at the bottom of the page and how to change the text style (font).



13. Show the pupils how to save their work to be able to add to their story in the next lesson. (Click on the Menu button. From the drop-down menu, select the Save File option.)
14. Tell the pupils to give their piece of work a name which will help them find it next lesson – perhaps the character's name.

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